

Condor GR5-RTX5000





Rugged 3U VPX Graphics & GPGPU Card Based on NVIDIA Quadro RTX 5000

The Condor GR5-RTX5000 is a rugged 3U VPX form factor card based on NVIDIA® Turing™ architecture and the NVIDIA RTX™ platform. This highly integrated "chipdown" graphics and GPGPU card incorporates the most powerful GPU that is currently available in the rugged market. With exceptional performance in GPGPU computing, Al inferencing, deep learning, sensor processing, and data analytics, the card is ideal for ISR (Intelligence, Surveillance & Reconnaissance), EW (Electronic Warfare), DSP (Digital Signal Processing), DVE (Degraded Visual Environments), and Data Science applications. It is available as conduction cooled and air cooled.

The Condor GR5-RTX5000 meets strict data integrity requirements for mission-critical applications with uncompromised computing accuracy and reliability. The 3072 CUDA® parallel processing cores in the NVIDIA Turing™ architecture offer a multitude of capabilities such as mesh shading, variable rate shading, texture space shading, multi-view rendering, and ultra-high performance GPGPU computing. The GPUDirect® RDMA implementation offers fast data transfer/communication from connected hardware, such as FPGAs, and switches directly into GPU memory, avoiding unnecessary memory copies and CPU overhead resulting in minimal latency. With 384 Tensor cores and 48 RT cores, the Condor GR5-RTX5000 delivers high Al inferencing performance. Multiple precision modes such as FP64, FP32, FP16, INT8, INT4, and INT1, enables up to 32X throughput compared to previous generations and even offers features like Al de-noising.

The Condor GR5-RTX5000 delivers real-time performance for encoding applications with dedicated H.265 and H.264 encode and decode engines. It is available in both SOSA and VITA standards and has multiple I/O configurations.



Key features of this product:

- NVIDIA® Quadro RTX™ 5000 GPU (TU104)
- NVIDIA Turing™ Architecture
- Three Output Configurations: 4 Outputs total
 (2) Rear DisplayPort & (2) Rear Single-Link DVI-D
 OR (4) Rear Single-Link DVI-D
 OR (4) DisplayPort
- Chip-down Design. MIL-STD-810 Compliant.
- 16 GB GDDR6 Graphics Memory
- 256-bit Memory Interface
- 448 GB/s Memory Bandwidth
- 3072 CUDA Cores
- 384 Tensor Cores. 48 RT Cores
- Up to 9.49 TFLOPs FP32 Compute Performance
- 16, 8 or 4 Lane PCI Express 3.0
- CUDA® 10, CUDA-X, OpenCL 1.2, Vulkan 1.1
- H.265 & H.264 Hardware Encoder/Decoder
- NVIDIA GPUDirect™ RDMA, NVENC. NVDEC
- Conduction Cooled & Air Cooled
- Thermally Efficient Heatsink Technology

Fully Ruggedized







Condor GR5-RTX5000 Specifications

Graphics Processor	NVIDIA Quadro RTX 5000 GPU (TU104 Turing Architecture) Supporting DirectX 12, OpenGL 4.5, and Vulkan 1.2
Interface	3U VPX Form Factor 0.8" Pitch (Conduction Cooled) 1" Pitch (Air Cooled)
Graphics Memory	16 GB GDDR6 256-bit Memory Interface 448 GB/s Memory Bandwidth
Video Outputs	Two DisplayPort & Two Single-Link DVI-D OR Four Single-Link DVI-D OR Four DisplayPort
GPGPU Capabilities	3072 CUDA Cores. 384 Tensor Cores. 48 RT Cores. Up to 9.49 TFLOPS FP32 Single Floating Point Performance Supports CUDA 10 (Compute Capability 7.5) and CUDA-X OpenCL 1.2 and Shader Model 5.1 H.265 (HEVC) / H.264 (MPEG4/AVC) Hardware Encode & Decode NVIDIA GPUDirect® RDMA, NVENC, NVDEC
Power Consumption	110 W
Operating Temperature (MIL-STD-810)	-40°C to 70°C (Rugged Air Cooled) -40°C to 85°C (Rugged Conduction Cooled) Please refer to the Hardware User Guide for details on temperature/performance characterization.
Vibration (MIL-STD-810)	0.1 g²/Hz
Shock (MIL-STD-810)	40 g
Humidity (MIL-STD-810)	95% Without Condensation
Software & Platform Support	Windows or Linux on x86 VPX & PCIe

Condor GR5-RTX5000 Block Diagram



